



LESSON 3 SKIT

Principle: Running from God when we sin, blaming others, and the consequences of sin.

Bible Character: Adam and Eve

Scripture Reference: Genesis 3:1-13, 22-24



PERSONAL PREPARATION: As you prepare for this weekend, read through Genesis

3. Think about how sin entered our world, and what the consequences of sin were. Adam and Eve disobeyed God's command, and broke their perfect, harmonious relationship with God. Eve acted autonomously in taking the fruit, and Adam passively stood by, as they brought sin into the world and disorder in all of creation.

Spend some time evaluating the sin in your own life. What is your immediate response to your sin? Do you choose to run *from* God, or run *to* God? Sin disrupted the perfect relationship that man had with God. The consequences of sin are what we still struggle with today; guilt and shame, hiding from God and others, blaming others, and ultimately separation from God.

How do you fight against the temptation to sin? What kinds of tactics does Satan use to tempt you to sin? Do you recognize when Satan is trying to tempt you to sin? The most powerful tool to fight off temptations to sin is God's Word. Studying God's Word is an important part of following God and creating a lifestyle of glorifying Him. Study Ephesians 6:10-18 this week to learn more about how God's Word is our armor. Spend time in prayer asking God to expose how you handle sin, and reflect on what God's Word reveals to you about dealing with sin.



BIG GROUP TIME - 35-40 minutes

1) Run-through/Prayer

Run-through order of service (assigned parts, transitions, slides for music and skit, video if applicable, etc), assign door greeters, pray, mic check

2) Welcome Cabins

Band member says, "Welcome to Camp Grace!" before intro song

3) Intro Song

4) Camp Competition

Clothespin Train

Have one camp counselor from each cabin to sit in the middle of his/her cabin's carpet. Give each cabin a pile of clothespins, and explain that the campers must work together to clip as many 5-clothespin trains onto their camp counselor (5 clothespins stuck together, attached somewhere on the camp counselor) as possible in two minutes. The cabin with the most 5-clothespin trains on their camp counselor is the winner of the camp banner for the week. If there is a tie, give an extra 30 seconds to see who can add the most extra clothespin trains.

5) Worship Set

Worship Connector

How many of you have disobeyed your parents before? Were there consequences? Most often, when you choose to disobey your parents, you suffer some sort of consequence. When you choose to disobey your parents, you are disobeying God, and that is sin. The first sin entered the world with Adam and Eve. Satan tempted Eve to sin, and Adam followed along beside her giving in to the same temptation. It created many consequences for all of human life. God had created us to be in perfect harmony with Him, but that relationship was broken when sin entered the world. But God desires for us to go to Him when we sin, not run from Him. He desires for us to admit our sin and ask forgiveness. We can be thankful for the grace and mercy our God gives us when we repent for our sin.

6) Skit

The Great Tambini and The Blame Game

ProPresenter:

None

Characters:

Staff Member #1: The Great Tambini (a magician-type, who uses balloons to shape animals)

Announcer to introduce The Great Tambini and The Blame Game (sound person)

Storyteller

Staff Member #2: Game show host

Staff Member #3: Adam

Staff Member #4: Jetterbob or any other character

(It may be that the Great Tambini changes out of costume to play one of the game show contestants.)

Props:

Balloons for balloon animals

Music for the Great Tambini's entrance

Music (can be the same music) for the game show

Drummer or sound fx for drum roll

Script:

As the worship team steps down, the lights go down. An announcer's voice is heard.

Announcer: **And now, ladies and gentlemen, boys and girls, live from Camp Grace...for your entertainment...the one, the only...The Great Tambini!**

(The Great Tambini makes a dramatic entrance.)

The Great Tambini: **Watch very carefully for the hand is quicker than the eye. I will now turn this simple balloon into an amazing shape.** (The Great Tambini is very dramatic as he moves the balloon around, not actually twisting the balloon into any shape at all.) (Drum roll.) **Voila! A snake!** (Hold the snake up for the audience to view. Throw the balloon down on the stage and pick up the next one.) (Drum roll.) **Voila! A Worm!** (Again, show the object to the audience and then throw the balloon down and pick up the next one.) (Drum roll) **Voila! A spaghetti noodle!** (Show the object to the audience.)

Storyteller: **Hold it! Hold everything! What is going on here?**

The Great Tambini: **I, the Great Tambini, am twisting these simple balloons into amazing shapes.**

Storyteller: **I really hate to bust your balloon, Tambini, but I am not seeing anything amazing at all. In fact, who was it that ever told you that you were *great*?**

The Great Tambini: **My mother.**

Storyteller: **I am sure your mother thinks you are great. I have to tell you, though, I think your act could use some work.**

The Great Tambini: **How dare you insult the Great Tambini! I have made these amazing shapes before your very eyes.** (Shake a couple of the shapes in the storyteller's face.) **A worm! A snake! A SPAGHETTI NOODLE!**

Storyteller: **All of these objects are the same shape. You're simply doing the same trick over and over.**

(The Great Tambini pauses and looks at the balloons around him.)

The Great Tambini: **I believe you could be right. These are the same shapes. I *am* doing the same trick over and over again. What should I do?**

Storyteller: **You know, we may actually have a book on balloon shapes in the Camp Grace office. You can find some ideas to improve your act.**

The Great Tambini: **I shall look for books in the office.** (Looks at the audience.) **Farewell.**

Storyteller: **Let's give The Great Tambini a big hand!** (The Great Tambini exits.) **The Great Tambini doing the same trick over and over is a great example of something we are going to talk about today. We're going to talk about another who uses the same trick over and over.**

In the garden, Adam and Eve had a perfect relationship with God. He had one rule for them. It was a

rule to protect them because He loved them so much. God said they should not eat from the Tree of the Knowledge of Good and Evil. We read about that rule in Genesis, chapter two. God gave Adam and Eve the rule and then He told them what would happen if they disobeyed. He told them they would die.

Now, we know from reading this story that Satan disguised himself as a snake and tempted Eve to break the one and only rule in the garden. Eve gave into temptation and ate the fruit. Adam ate the fruit, too. Adam and Eve sinned against God. How did Satan convince Eve to eat the fruit? He lied to her. That's what Satan does: He lies. He still lies to us today to tempt us to sin against God. He's not very creative. He is still using the same tricks that he used so long ago.

Announcer: **Mr./Ms. Storyteller.**

Storyteller: (Startled.) **Yes?**

Announcer: **It's great that you're explaining to the campers about Satan, the one trick wonder, but we have a show to do here.**

Storyteller: **Oh! I'm so sorry. I thought the Great Tambini *was* the show. I didn't mean to interrupt.**

Announcer: **We use acts like the Great Tambini to warm up the audience. It's a show biz thing. So, if you don't mind, please step away from the stage and allow us to do the show.**

Storyteller: **By all means, and again...so sorry.**

(Play theme music.)

Announcer: **And now...live from Camp Grace...it's the game we've all played since the beginning of time...THE BLAME GAME!**

Game Show Host: **Welcome to THE BLAME GAME! It's a real pleasure to be filming live from Camp Grace. We've got a very special contestant. Mr. Announcer Guy, tell the studio audience who will be joining us on the show today.**

Announcer: **That's right, Bob. We *do* have a special guest joining us today. All the way from outside the Garden of Eden...the father of all mankind...it's Adam!**

(Game show music plays as Adam makes his entrance. Adam takes his seat on stage.)

Announcer: **And that's not all, Bob.** (Game show music starts softly.) **We also have...** (Voice drops to a sort of disappointed, non-chalant tone.) **a Camp Grace staff member.** (Game show music stops abruptly. Staff Member #4 takes a seat on stage.)

Game Show Host: **Welcome game show contestants to THE BLAME GAME!**

Staff Member #4: **Well, thank you, Bob. It's been a lifelong dream of mine to be on a game show. I had**

my heart set on "The Price Is Right." I just love that Drew Carey, don't you?

Game Show Host: (A little offended by the mention of Drew Carey.) Yeah, love him. Anyway, Adam, it's a real treat to have you here today. You've come a long way to be with us.

Adam: It's great to be here, Bob. I played The BLAME GAME long before you were ever born. I can't wait to get started.

Game Show Host: Well, wait no more. Let's begin. Now, for those of you who haven't played our game before, I'll ask our contestants a few questions. The contestant who answers with blame wins the game.

Adam, we will begin with you, naturally. We all began with you. (Laughs at himself.) Oh, I just crack myself up. Adam, you put a frog in the bed of your Camp Grace counselor. When the screaming is over and fingers point in your direction, you say:

- A. I am very sorry. It was a joke and I never meant to scare you that badly.
- B. Frogs are nice. I like frogs.
- C. It wasn't me. Someone else did that.

Adam: Oh, that's an easy one, Bob. The Blame Game answer is C: It wasn't me. Someone else did it.

Game Show Host: That's a terrific answer Adam. You sound like a Blame Game expert. Now, Camp Grace Staff member, the next question is for you. Are you ready?

Staff Member #4: Yes, Bob, I'm ready. And, Bob, the name is (Staff Member #4).

Game Show Host: How nice for you. Here's your question. You are walking around the Camp Grace pool when some friends call out to you. You raise your hand to wave at him, but you inadvertently knock a little kid in the pool. It turns out that this kid is a non-swimmer. When the lifeguard pulls the kid to safety, he asks you why you pushed the kid into the pool, you say:

- A. My Daddy always said you'd never swim if you don't jump right in.
- B. I am really sorry. I raised my hand to wave and accidentally knocked him in.
- C. He shouldn't have been standing so close to the edge. How did I know he couldn't swim?

Staff Member #4: I would go with B, Bob. It's best to apologize and take responsibility for your actions.

Game Show Host: Ohhhh, I'm sorry, (Staff Member #4). That's the wrong answer. Adam, you can answer the question.

Adam: The answer is obviously C, Bob. Anyone who has ever played The Blame Game knows that it's the little kid's fault for standing so close to the edge.

Game Show Host: You are on a roll, Adam. The next question is yours, as well. Ms. Bea bakes a special birthday cake for the Camp Director. You are helping in the cafeteria putting away dishes. You

accidentally drop a large mixing bowl on the beautiful cake and ruin it. Do you:

- A. Hide the smashed cake in your pants and run like the wind.
- B. Tell Ms. Bea that she never should have put the cake on the counter when she knew you would be putting the bowl in the cabinet above it.
- C. Tell Ms. Bea immediately and offer to help her make another cake.

Adam: That's a tricky one, Bob. I've heard that Ms. Bea carries a large rolling pin with her and that she's not afraid to use it. For that reason, it might be a good idea to run. But I believe that The Blame Game answer would be that the fault is with Ms. Bea. She should never put a cake where someone is putting away dishes.

Game Show Host: Well, (Staff Member #4), Adam is on a roll. Here's your question. (Staff Member #4), you and another Camp Grace staff member are asked not to drive the Camp Grace golf cart. Your friend decides to drive it anyway, and talks you into getting in. When you are caught, you say:

- A. Did you see how fast we were going? That thing has some real get up and go.
- B. I was wrong. I disobeyed and I'm sorry.
- C. It was him. He talked me into it.

Staff Member #4: I would apologize, Bob. So, I would say B.

Game Show Host: (Staff Member #4), you're wrong once again. Adam, what is your answer?

Adam: Well, Bob, as you know, I was once in a similar situation. Based on that experience, I think the right answer is C. Blame the other person.

Game Show Host: You really know how to play The Blame Game, Adam. We have one last question. The question is yours. You string the camp director's underwear onto the flagpole. You get caught. You say:

- A. I really like the pink polka dotted ones best, don't you?
- B. The devil made me do it.
- C. I am sorry. I was wrong.

Adam: This is a tough one, Bob. If I could choose a lifeline, I'd call my wife, Eve. She has played The Blame Game right along with me.

Game Show Host: Sorry Adam, no lifeline on this show. What's your answer?

Adam: Well, Bob, I believe Eve would say the answer is B: The devil made me do it.

Game Show Host: That's absolutely right, Adam! You've won! Thanks for playing THE BLAME GAME! We'll see you folks next time!

(Game show music plays while Adam excitedly runs to the Game Show Host and hugs him. They walk

off stage and leave the room together, leaving Staff Member #4 sitting in his seat, dumb-founded.)

Storyteller: (Walks on stage and sits beside Staff Member #4.) (Staff Member #4), the show is over.

Staff Member #4: I'm just a little confused. I don't understand this game at all.

Storyteller: Well, the show is called The Blame Game. The idea is that every time you get into trouble, you need to blame someone else.

Staff Member #4: Blaming others for what you do is wrong.

Storyteller: You're right, (Staff Member #4). Blaming others is wrong. Adam won the game because he learned how to blame others way before you and I were ever born. When he and his wife, Eve, sinned against God in the Garden of Eden, he blamed her. She blamed the snake. He's sort of a pro at it, (Staff Member #4).

Staff Member #4: I guess you're right. I'm glad I didn't win this game. I don't like to blame others for my mistakes.

Storyteller: I don't like to blame others either. But just like Adam and Eve, I have blamed others for my mistakes. I've been afraid of what might happen if I took responsibility for what I did wrong, so instead I blamed someone else. It seemed easier.

Staff Member #4: Sin is never easier.

Storyteller: You're right again, (Staff Member #4). Satan lies to us and makes us think that blaming someone else would be the best way out. Sin is never the best way out. We can never hide our sin and get away with it. With sin, there are consequences to pay. (Address the audience.) Thanks for coming to the filming of a really strange game show, campers. We're going to go back to our cabins and learn more about the first people to sin against God. But first, let's pray.

Jesus, help us to recognize when Satan is up to his old tricks. Help us to go to you with our sin and ask forgiveness instead of trying to blame others. Thank You for loving us. Amen.



2801 Pelham Rd. Greenville SC 29615 Ph: 864.284.0122 Fx: 864.284.0222