



LESSON II SKIT

Principle: Godly character.

Bible Character(s): Isaac, Rebekah

Scripture Reference: Genesis 24



PERSONAL PREPARATION: Before this weekend, read Genesis 24 to be familiar with the story of Abraham's search for a wife for Isaac. Abraham entrusted the task of finding a woman of godly character for Isaac to his oldest, most reliable servant, Eliezer [eh-lee-ay-zer or eh-lee-zer]. Eliezer traveled approximately 550 miles, taking about 21 days, in his pursuit for a wife for Isaac. He traveled from Canaan to Nahor where Abraham's kindred resided, and there God provided a woman named Rebekah. Eliezer was obedient to Abraham's instructions, even when it would have been easy to settle for less than Abraham's desire, and he depended on God to provide. Rebekah displayed godly character, drawing water from the well for Eliezer and all of his camels. She also welcomed him with a place to stay for the night. Eliezer returned to Canaan with Rebekah, who left her family and home to become Isaac's wife. The providential nature of the events that occurred reveals God's sovereignty and provision for two people of godly character who depended on God to live in His will.

Do you faithfully follow and obey God's commands? Can you be described as being of godly character? What responsibilities has God appointed to you? How do you take ownership of these responsibilities in a godly manner? How do you depend on God to help you live in a manner worthy of the Gospel? Study scriptures about character and hard work, such as Colossians 3:23-25, Philippians 1:27, 1 Thessalonians 4:11-12, and Galatians 5:22. How well does your life live up to these scriptures? Are there areas that you need to come before God in repentance? Remember that God is not only concerned with your actions, but also with your *heart*, which is the source of your actions. He wants to sanctify you and make you holy by changing your heart to become more like Jesus. Spend some time in prayer over what it looks like to have godly character, and how God wants you to be more faithful in following and depending on Him.



BIG GROUP TIME - 35-40 minutes

I) Run-through/Prayer

Run-through order of service (assigned parts, transitions, slides for music and skit, video if applicable, etc), assign door greeters, pray, mic check

2) Welcome Cabins

Band member says, "Welcome to Camp Grace!" before intro song

3) Intro Song

4) Camp Competition

Alphabet Game

Give each camp counselor a piece of paper and a pen. Explain that they will be each be given a topic and a letter and are to write down as many things as they can under that topic that begin with the specified letter in 30 seconds. The cabin with the biggest list wins the camp banner for the week (check the list to make sure all items qualify). If there is a tie, do a tie-breaker with a new letter and topic. (For example: animals beginning with the letter M, food beginning with the letter H, cities beginning with the letter A.)

5) Worship Set

Worship Connector

How many of you think about what you are doing when people are watching you? Do you try to do things better or make people think you are great at what you are doing? Do you act differently when no one is around? Today we are going to learn about godly character. God desires for us to glorify Him in everything we do, even when others are not watching. He sees everything. When we choose to live in a way that is not pleasing to Him just because no one is watching, that is sin. We should desire to become more like Jesus each day, and that means praying for God to change our hearts to make us more like Him. We have an awesome God who loves us and wants what is best for us. As we sing this last song, think about how there is no one like our God, who loves us and wants us to be like Him.

6) Skit

Godly Character

ProPresenter:

Cricket sound fx

Game show music

Characters

Host: Bob Loudman (Game show host)

Staff Member #1: Contestant #1

Staff Member #2: Contestant #2

Props

2 chairs for the contestants

Script:

Worship team leaves the stage. The lights go down. Stagehands put two chairs on one side of the stage. The two game show contestants take their seats.

Announcer: And now, because you can never have too many game shows, we bring you “Live from Camp Grace: Who Has Godly Character?” And here’s your host, Bob Loudman!

(Game show music. Bring lights up. Bob Loudman runs onto the stage.)

Bob Loudman: Hello! Hello! I’m Bob Loudman! Welcome to our show. Now, as you know, the object of this game is picking the one contestant who displays godly character. At the end of the show, you, the audience will be asked to pick the contestant who showed godly character. So, pay attention, audience. Let’s get right to it. Contestant #1, let’s say your camp counselor asks you to hike to the top of Mount Whack-a-Mole to bring back a group of campers who camped there overnight. It’s a long hike and it’s a very hot day. What would you say to your camp counselor?

Contestant #1: Well, I don’t do well with the heat at all. I get irritable when I get hot. And, Mount Whack-a-Mole is no walk in the park, you know. It’s a long, rough hike. Not to mention, it’s uphill all the way. Bob, I would probably say no right away. I would ask the camp counselor why he wanted me to do his work. He should get off his lazy bones and take the hike himself.

Bob Loudman: Okay, Contestant #2, same scenario: your camp counselor asks you to take the long, rough hike up Mount Whack-a-Mole on a very hot day to bring back a group of campers. What would you say to the camp counselor?

Contestant #2: I think I would try to remember that my camp counselor had authority over me. Even if I weren’t crazy about hiking in the heat up Mount Whack-a-Mole, I would respect my counselor and help him out.

Bob Loudman: Remember audience, you will be the judges. Remember the answers of each contestant and be ready to choose the contestant with godly character at the end of our show. Let’s continue. Contestant #1, your camp counselor has another errand for you.

Contestant #1: Sounds like my camp counselor needs to do his job and leave me alone.

Bob Loudman: Here’s the errand, Contestant #1. Your camp counselor asks you to go into our camp botanical garden and pick the perfect flowers for your cabin to give Ms. Bea for her birthday. What would you do?

Contestant #1: Well again, I would have to wonder what’s wrong with my camp counselor’s legs that he can’t pick the flowers himself, but I would say no. I’m afraid of bees, and there is a risk of mild allergies, so I wouldn’t risk picking any flowers.

Bob Loudman: And, Contestant #2, how about you? Would you pick the flowers?

Contestant #2: Of course. Again, I would respect my counselor and try to do as they asked. I would love to pick the flowers for Ms. Bea.

Contestant #1: Oh, please!

Bob Loudman: Contestant #1, the camp director asks you to think of the one person in your cabin who should be selected to share what they've learned about God at Camp Grace with the parents at the Annual Camp Grace Parents Breakfast.

Contestant #1: I would gladly do it myself. I think out of my entire cabin, I am probably the most well-spoken. I would represent my cabin well.

Bob Loudman: And Contestant #2, would you also speak at the Annual Camp Grace Parents Breakfast?

Contestant #2: The first thing I would do in that situation is pray. I would ask God to help me know the right person to speak at the breakfast.

Bob Loudman: Audience, this will be our last question. I hope you've paid close attention to the answers. Listen carefully. Contestant #1, you are fishing at Lake Swim-or-Drown. Suddenly, a camp counselor comes from the woods and tells you that he and his cabin had been on a hike. One of the campers forgot to pick up the lunch Ms. Bea prepared for them. He tells you that he is very hungry and asks if you have any food to share. What would you do?

Contestant #1: If I'm fishing at Lake Swim-Or-Drown, I'm probably going to get hungry eventually and I'm going to need my lunch for myself. It would be foolish, unwise, and just plain silly for me to give away my food to the goofs who didn't remember to get their lunch. I would help them by suggesting that they make a fishing rod from a stick and catch their own food. Then, I'd wish them lots of luck.

Bob Loudman: Contestant #2, what about you? Would you share your lunch?

Contestant #2: I would share my lunch and maybe even suggest that we build a fire and cook the fish I caught for extra food.

Bob Loudman: Okay, audience, it's that time in our show when we choose the contestant with godly character. We'll make the selection by applause. (The host walks behind the contestants and puts a hand over each head to signify which contestant is being voted upon.) Audience, after hearing all the responses to the scenarios, applaud if you believe Contestant #2 had godly character. Now, applaud if Contestant #1 had Godly character. (Cricket sound FX) One more time. Contestant #2? Contestant #1? (Cricket sound FX) By overwhelming response, you've selected Contestant #2. (Contestant #1 gets mad and stomps off stage.)

Contestant #2: Mr. Loudman, I'll go check on the other contestant. (Contestant #2 exits.)

Bob Loudman: That was some show. You were a great audience. You know, since we are created in God's image, He wants us to have godly character. You did a great job knowing what that looked like once you saw it up here. When you go back to your cabins you are going to look at a story in the Bible about godly character. It's a great story and I know you'll enjoy reading it. I hope when you go back to your small group that you will learn more about what godly characteristics are and how you can have them too. Thanks for playing our game. I will dismiss you back to your cabins, now.



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